

In this exercise, we will first study real-coded genetic algorithm (GA) works and then practice three basic constraint handling techniques with real-coded GA.

In programming exercise 1, we have implemented binary-coded GA. The main differences between real-coded GA and binary-coded GA are in the genetic operators, i.e., crossover and mutation. The genetic operators which can be used in real-coded GA can be found in Kanpur Genetic Algorithms Laboratory's website <https://www.iitk.ac.in/kangal/resources.shtml> in the Section 'Real coded genetic algorithms'. Please study this short section and implement the crossover and mutation operators for real-coded GA.

Consider the following problem:

$$\begin{aligned}
 &\text{minimize} && x_1 + x_2 \\
 &\text{subject to} && -5 \leq x_1 \leq 10 \\
 &&& 0 \leq x_2 \leq 15 \\
 &&& \left(x_2 - \frac{5 \cdot 1 x_1^2}{4\pi^2} + \frac{5x_1}{\pi} - 6\right)^2 + \left(10 - \frac{10}{8\pi}\right) \cos(x_1) + 9 \leq 0 \\
 &&& x_2 + \frac{x_1 - 12}{1.2} \leq 0
 \end{aligned} \tag{1}$$

Use the following constrain handling techniques with real-coded GA to solve problem (??) and compare the results:

- Death penalty
- Kuri's Static penalty (introduced in Section 2.1 in the survey paper you read as the reading assignment)
- Joines and Houck's Dynamic penalty (introduced in Section 2.2 in the survey paper)

Submit your implementations and your results by 8,15, 22nd of February to yue.y.zhou-kangas@jyu.fi with a subject TIES451_exercise3_yoursurname.